

Sunshine Daydream's Guide to Mundus Stones

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Mundus Stones are special ritual objects located throughout Tamriel. They are dedicated to 13 different constellations, each with its own particular effect. As a character may only have one Mundus Stone blessing at any given time (unless wearing 5 pieces of the Twice-Born Set which allows for two blessings to be active), activating a different Mundus Stone will replace your current blessing.

Mundus Stone	Blessing Increases	Located Within Zone		
		Aldmeri Dominion	Daggerfall Covenant	Ebonheart Pact
The Lady	Physical Resistance	Auridon	Glenumbra	Stonefalls
The Lover	Spell Resistance	Auridon	Glenumbra	Stonefalls
The Lord	Maximum Health	Grahtwood	Stormhaven	Deshaan
The Mage	Maximum Magicka	Grahtwood	Stormhaven	Deshaan
The Tower	Maximum Stamina	Grahtwood	Stormhaven	Deshaan
The Atronach	Magicka Recovery	Greenshade	Rivenspire	Shadowfen
The Serpent	Stamina Recovery	Greenshade	Rivenspire	Shadowfen
The Shadow	Critical Strike Damage	Greenshade	Rivenspire	Shadowfen
The Ritual	Healing Effectiveness	Malabal Tor	Alik'r Desert	Eastmarch
The Thief	Critical Strike Chance	Malabal Tor	Alik'r Desert	Eastmarch
The Warrior	Weapon Damage	Malabal Tor	Alik'r Desert	Eastmarch
The Apprentice	Spell Power	Reaper's March	Bangkorai	The Rift
The Steed	Movement Speed & Health Recovery	Reaper's March	Bangkorai	The Rift

All Mundus Stones with the exception of The Lord are also found within Cyrodiil.

The effects of Mundus Stone blessings may be boosted with the "Divine" trait on armor. Typically a DPS build benefits most from The Thief (and The Shadow if using Twice-Born Star) while Healers or Tanks often use The Atronach.